# Topic 4

Single Pitch Detection

# What is pitch?

- A perceptual attribute, so subjective
- Only defined for (quasi) harmonic sounds
  - Harmonic sounds are periodic, and the period is 1/F0.
- Can be reliably matched to fundamental frequency (F0)
  - In computer audition, people do not often discriminate pitch from F0
- F0 is a physical attribute, so objective

# Why is pitch detection important?

- Harmonic sounds are ubiquitous
  - Music, speech, bird singing
- Pitch (F0) is an important attribute of harmonic sounds, and it relates to other properties
  - Music melody  $\rightarrow$  key, scale (e.g., chromatic, diatonic, pentatonic), style, emotion, etc.
  - Speech intonation  $\rightarrow$  word disambiguation (for tonal languages), statement/question, emotion, etc.



#### **General Process of Pitch Detection**

- Segment audio into time frames
  - Pitch changes over time
- Detect pitch (if any) in each frame
  - Need to detect if the frame contains pitch or not
- Post-processing to consider contextual info
  - Pitch contours are often continuous

#### An Example



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# How long should the frame be?

- Too long:
  - Contains multiple pitches (low time resolution)
- Too short
  - Can't obtain reliable detection (low freq resolution)
  - Should be at least about 2-3 periods of the signal



- For speech or music, how long should the frame be?

# **Pitch-related Properties**

- Time domain signal is periodic
  - -F0 = 1/period
- Spectral peaks have harmonic relations
  - F0 is the greatest common divisor
- Spectral peaks are equally spaced
  - F0 is the frequency gap





### **Pitch Detection Methods**

- Time domain signal is Time domain periodic
  - -F0 = 1/period
- Spectral peaks have harmonic relations
  - F0 is the greatest common divisor
- Spectral peaks are equally spaced
  - F0 is the frequency gap

 Frequency domain Detect the divisor

Detect period

- Cepstrum domain - Detect the gap
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#### **Time Domain: Autocorrelation**

$$r_t(\tau) = \sum_{j=t+1}^{t+W} x_j x_{j+\tau}$$

- A periodic signal correlates strongly with itself when offset by the period (and multiple periods)
- Problem: sensitive to peak amplitude changes
  - Which peak would be higher if signal amplitude increases?
  - Lower octave error (or subharmonic error)



# YIN – Step 2

Replace ACF with difference function

$$d_t(\tau) = \sum_{j=1}^{\infty} (x_j - x_{j+\tau})^2$$

- Look for dips instead of peaks, which is why it's called YIN opposed to YANG.
- Immune to amplitude changes
- Problem
  - Some dips close to 0 lag might be deeper due to imperfect periodicity



# YIN – Step 3



- Problem
  - May choose higher-order dips → lower octave error (or sub-harmonic error)



# YIN – Step 4

- Absolute Threshold
  - Set threshold to say 0.1
  - Pick the first dip that exceeds the threshold



# YIN – Step 5 & 6

- Step 5: parabolic interpolation to find the exact dip location
  - The dip location in the discrete world may deviate from the exact dip location
- Step 6: use the best local estimate
  - Some analysis points may be better than others (result in smaller d')
  - Use the pitch estimate from the best analysis point within the frame

# **Frequency Domain Approach**

- Idea: for each F0 candidate, calculate the support (e.g., spectral energy) it receives from its harmonic positions.
- Harmonic Product Spectrum (HPS)



## **Cepstral Domain Approach**

- Idea: find the frequency gap between adjacent spectral peaks
  - The log-amplitude spectrum looks pretty periodic
  - The gap can be viewed as the period of the spectrum
  - How to find the period then?
  - Cepstrum's idea: Fourier transform!



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### Cepstrum





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# **Pitched or Non-pitched?**

- Some frames may be silent or inharmonic, so they may not contain a pitch at all
  - Silence can be detected by RMS value
  - How about inharmonic frames?
- YIN: threshold on dip, aperiodicity
- HPS: threshold on the peak amplitude of the product spectrum
- Cepstrum: threshold on ratio between amplitudes of the two highest cepstral peaks
  - [Rabiner 1976]

#### How to evaluate pitch detection?

- Choose some recordings (speech, music)
- Get ground-truth
  - Listen to the signal and inspect the spectrum to manually annotate (time consuming!)
  - Automatic annotation using simultaneously recorded laryngograph signals for speech (not quite reliable!)
- Pitched/non-pitched classification error
- Calculate the difference between estimated pitch with groundtruth
  - Threshold for speech: 10% or 20% in Hz
  - Threshold for music: 1 quarter-tone (about 3% in Hz)

#### **Different Methods vs. Ground-truth**



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#### Frame 65 – Pitched (Voiced)

- Has clear harmonic patterns
- Different methods give close results, and consistent to the ground-truth 196 Hz



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#### Frame 25 – Non-pitched (Unvoiced)

- No clear harmonic patterns
- Different methods give inconsistent results



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### **Pitch Detection with Noise**

• Can we still hear pitch if there is some background noise, say in a restaurant?



Violin + babble noise

- Will pitch detection algorithms still work?
- Which domain is less sensitive to which kind of noise?
- How to improve pitch detection in noisy environments?

# Summary

- Pitch detection is important for many tasks
  - Time domain: find the period of waveform
  - Frequency domain: find the common divisor of peak frequencies
  - Cepstral domain: find the frequency gap between spectral peaks
- Pitch detection research is quite mature in noiseless conditions
- Pitch detection in noisy environments (also called robust pitch detection, noise-resilient pitch detection) is an active research topic
  - BaNa [Yang et al., 2014]; PEFAC [Gonzales & Brookes, 2014]; Crepe [Kim et al., 2018]; SPICE [Gfeller et al., 2019]

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